

Algorithms

- Deutsch's algorithm: $\{0,1\} \rightarrow \{0,1\}$
- Deutsch-Jozsa algorithm: $\{0,1\}^n \rightarrow \{0,1\}$
- Simon's periodicity algorithm: $\{0,1\}^n \rightarrow \{0,1\}^n$
- Grover's search algorithm: unordered array of size *n* in √*n* time instead of *n* time
- Shor's factoring algorithm: factor numbers in polynomial time.





















Deutsch's algorithm (cont'd)

Remarks:

- The ±1 tells us which of the two balanced or constant functions we have, but can not be measured.
- Output of top qubit of U_{f} not the same as the input: inclusion of Hadamard matrices makes top and bottom qubits entangled.
- Trick? No changing around the information: 1. Is the function balanced or constant?
 - 2. What is the value of the function on 0?



Generalization

- $-f: \{0, 1^n \rightarrow \{0, 1\},$ which accepts a string of *n* 0's and 1's (natural numbers from 0 to 2ⁿ⁻¹) and outputs a zero or one. *f* is called **balanced** if exactly half of the inputs go to 0 (and the other half go to 1).

- f is called constant if all the inputs go to 0 or all the inputs go to 1.
- · Problem:
 - Given a function of {0,1}ⁿ to {0,1}, which you can evaluate but cannot "see" the way it is defined.
 The function is either balanced or constant.

 - Determine if the function is balanced or constant.
 n=1: Deutsch algorithm.

Classically

- Evaluate the function on different inputs.
- Best scenario: first two different inputs have different outputs → balanced function.
- Worst scenario: $2^{n}/2+1 = 2^{n-1}+1$ evaluations

Solution: superposition

In Deutsch's algorithm we used the superposition of two possible input states. Now we enter a superposition of all 2ⁿ possible input states



Tensor product of Hadamard matrices

 Single qubit in superposition: single Hadamard matrix; n qubits in superposition: tensor product of n Hadamard matrices:

 $H, H \otimes H = H^{\otimes 2}, H \otimes H \otimes H = H^{\otimes 3}, \dots, H^{\otimes n}$

Hadamard matrix definition:

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1\\ 1 & -1 \end{bmatrix} \text{ or } H[i, j] = \frac{1}{\sqrt{2}} (-1)^{i \wedge j} : H = \frac{1}{\sqrt{2}} \begin{bmatrix} (-1)^{0 \wedge 0} & (-1)^{0 \wedge 1} \\ (-1)^{1 \wedge 0} & (-1)^{1 \wedge 1} \end{bmatrix}$$

0 and 1 as Boolean values, and (-1)0=1 and (-1)1=-1.



















Simon's periodicity algorithm

- Finding patterns in functions.
- Given a function $f: \{0,1\}^n \rightarrow \{0,1\}^n$ that we can evaluate, but is given as a black box
- There is a secret (hidden) binary string $\mathbf{c} = c_0 c_1 c_2 \dots c_{n-1}$, such that for all strings **x**, **y** we have $f(\mathbf{x}) = f(\mathbf{y})$ if and only if $\mathbf{x} = \mathbf{y} \oplus \mathbf{c}$
- In other words, the values of f repeat themselves in some pattern, and the pattern is determined by **c**, the period of f.
- Goal of Simon's algorithm is to determine c.



Classically

- Evaluate f on different binary strings
- · After each evaluation, check if the output has already been found.
- If for two input \mathbf{x}_1 and \mathbf{x}_2 holds $f(\mathbf{x}_1) = f(\mathbf{x}_2)$ then $\mathbf{x}_1 = \mathbf{x}_2 \oplus \mathbf{c}$
- and can c be obtained by $\mathbf{x}_1 \oplus \mathbf{x}_2 = \mathbf{x}_2 \oplus \mathbf{c} \oplus \mathbf{x}_2 = \mathbf{c}$
- If the function is two-to-one, we do not have to evaluate more than half the inputs before we get a repeat. If we have to evaluate more, we know $\mathbf{c} = 0^n$. So, the worst case is $2^n/2 + 1 = 2^{n+1} + 1$.
- · Can we do better?







