

### Algorithms

- Deutsch's algorithm:  $\{0,1\} \rightarrow \{0,1\}$
- Deutsch-Jozsa algorithm:  $\{0,1\}^n \rightarrow \{0,1\}$
- Simon's periodicity algorithm:  $\{0,1\}^n \rightarrow \{0,1\}^n$
- Grover's search algorithm: unordered array of size *n* in √*n* time instead of *n* time
- Shor's factoring algorithm: factor numbers in polynomial time.





















### Deutsch's algorithm (cont'd)

### Remarks:

- The ±1 tells us which of the two balanced or constant functions we have, but can not be measured.
- Output of top qubit of *Uf* not the same as the input: inclusion of Hadamard matrices makes top and bottom qubits entangled.
- Trick? No changing around the information: 1. Is the function balanced or constant?
	- 2. What is the value of the function on 0?

- Deutsch-Jozsa algorithm
- Generalization:
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	- $f$ :  $(0,1)^n \rightarrow (0,1)$ , which accepts a string of *n* 0's and 1's (natural<br>- fis called balanced if exactly half other a zero or one.<br>- fis called balanced if exactly half of the inputs go to 0 (and the<br>- other half go to
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	-
- Problem:
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	- Given a function of {0,1}*<sup>n</sup>* to {0,1}, which you can evaluate but cannot "see" the way it is defined. The function is either balanced or constant.
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	- Determine if the function is balanced or constant. *n*=1: Deutsch algorithm.

#### • Classically:

- Evaluate the function on different inputs.
- Best scenario: first two different inputs have different outputs <sup>→</sup> balanced function.
- Worst scenario: 2*<sup>n</sup>*/2+1 = 2*<sup>n</sup>*-1+1 evaluations.





### Tensor product of Hadamard matrices

• Single qubit in superposition: single Hadamard matrix; *n* qubits in superposition: tensor product of *n* Hadamard matrices:

 $H, H \otimes H = H^{\otimes 2}, H \otimes H \otimes H = H^{\otimes 3}, ..., H^{\otimes n}$ 

• Hadamard matrix definition:

$$
H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}
$$
 or  $H[i, j] = \frac{1}{\sqrt{2}} (-1)^{i \wedge j}$ :  $H = \frac{1}{\sqrt{2}} \begin{bmatrix} (-1)^{0 \wedge 0} & (-1)^{0 \wedge 1} \\ (-1)^{1 \wedge 0} & (-1)^{1 \wedge 1} \end{bmatrix}$ 

0 and 1 as Boolean values, and  $(-1)^0$ =1 and  $(-1)^1$ =-1.



















# Simon's periodicity algorithm

- Finding patterns in functions.
- Given a function  $f: \{0,1\}^n \rightarrow \{0,1\}^n$  that we can evaluate, but is given as a black box
- There is a secret (hidden) binary string  $\mathbf{c} = c_0 c_1 c_2 \dots c_{n-1}$ , such that for all strings **x**, **y** we have  $f(\mathbf{x}) = f(\mathbf{y})$  if and only if  $\mathbf{x} = \mathbf{y} \oplus \mathbf{c}$ 
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- In other words, the values of *f* repeat themselves in some pattern, and the pattern is determined by **c**, the period of *f*.
- Goal of Simon's algorithm is to determine **c**.



# **Classically**

- Evaluate *f* on different binary strings.
- After each evaluation, check if the output has already been found.
- If for two input  $\mathbf{x}_1$  and  $\mathbf{x}_2$  holds  $f(\mathbf{x}_1) = f(\mathbf{x}_2)$  then  $\mathbf{x}_1 = \mathbf{x}_2 \oplus \mathbf{c}$
- and can **c** be obtained by
	- $\mathbf{x}_1 \oplus \mathbf{x}_2 = \mathbf{x}_2 \oplus \mathbf{c} \oplus \mathbf{x}_3 = \mathbf{c}$
- If the function is two-to-one, we do not have to evaluate more than<br>half the inputs before we get a repeat. If we have to evaluate more,<br>we know  $c = 0^n$ . So, the worst case is  $2^n/2 + 1 = 2^{n-1} + 1$ .
- Can we do better?







