

Clustering

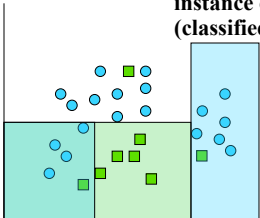
Outline

- Introduction
- K-means clustering
- Hierarchical clustering: COBWEB

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Classification vs. Clustering

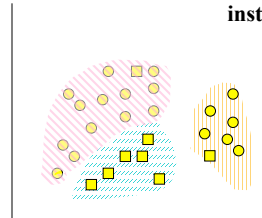
Classification: Supervised learning:
Learns a method for predicting the instance class from pre-labeled (classified) instances



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Clustering

Unsupervised learning:
Finds “natural” grouping of instances given un-labeled data



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Clustering Methods

- Many different method and algorithms:
 - For numeric and/or symbolic data
 - Deterministic vs. probabilistic
 - Exclusive vs. overlapping
 - Hierarchical vs. flat
 - Top-down vs. bottom-up

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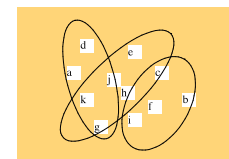
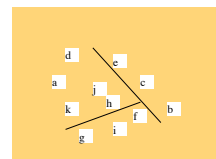
Clusters: exclusive vs. overlapping

Simple 2-D representation

Venn diagram

Non-overlapping

Overlapping



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Clustering Evaluation

- Manual inspection
- Benchmarking on existing labels
- Cluster quality measures
 - distance measures
 - high similarity within a cluster, low across clusters

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The distance function

- Simplest case: one numeric attribute A
 - $\text{Distance}(X,Y) = A(X) - A(Y)$
- Several numeric attributes:
 - $\text{Distance}(X,Y) = \text{Euclidean distance between } X,Y$
- Nominal attributes: distance is set to 1 if values are different, 0 if they are equal
- Are all attributes equally important?
 - Weighting the attributes might be necessary

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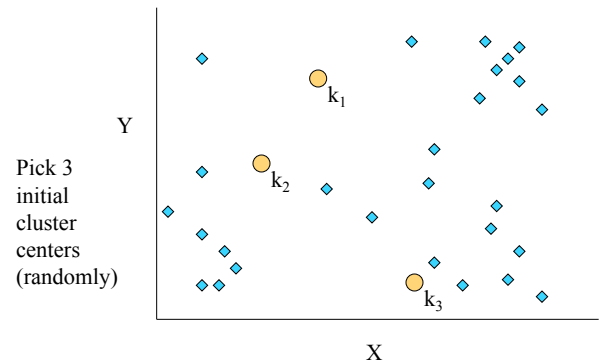
Simple Clustering: K-means

Works with numeric data only

- 1) Pick a number (K) of cluster centers (at random)
- 2) Assign every item to its nearest cluster center (e.g. using Euclidean distance)
- 3) Move each cluster center to the mean of its assigned items
- 4) Repeat steps 2,3 until convergence (change in cluster assignments less than a threshold)

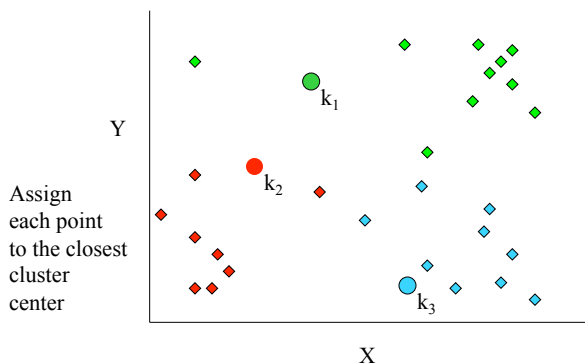
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K-means example, step 1



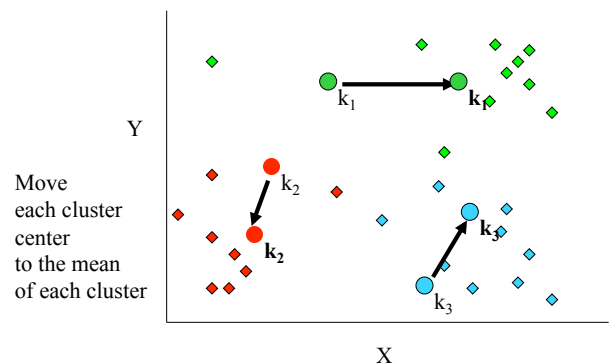
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K-means example, step 2



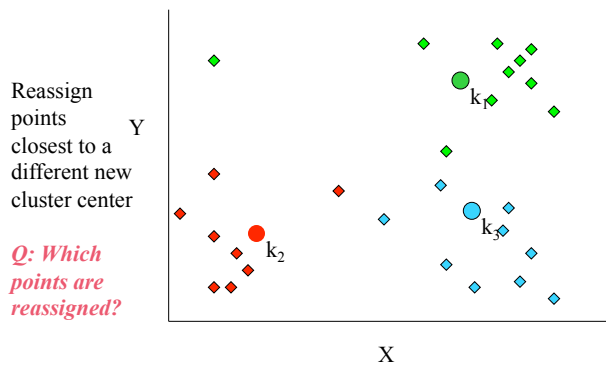
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K-means example, step 3

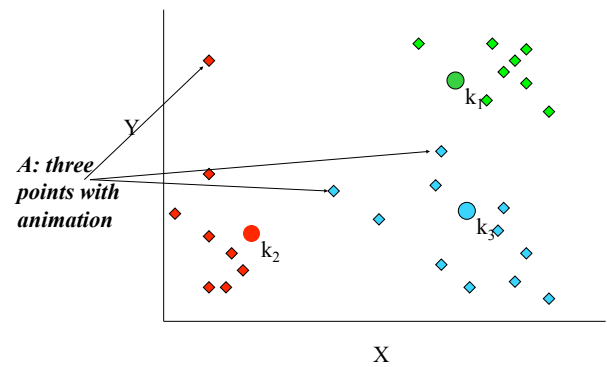


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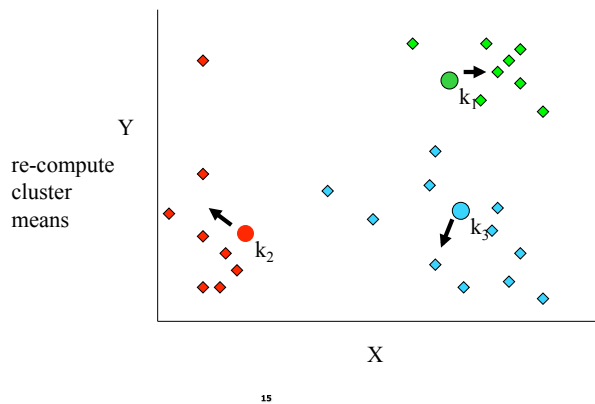
K-means example, step 4



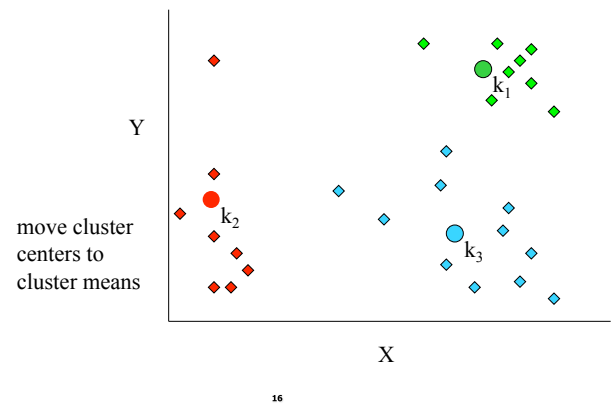
K-means example, step 4 ...



K-means example, step 4b



K-means example, step 5



Discussion

- Result can vary significantly depending on initial choice of seeds
- Can get trapped in local minimum
 - Example:
- To increase chance of finding global optimum: restart with different random seeds

K-means clustering summary

Advantages

- Simple, understandable
- items automatically assigned to clusters

Disadvantages

- Must pick number of clusters before hand
- All items forced into a cluster
- Too sensitive to outliers

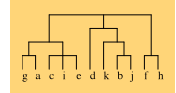
K-means variations

- **K-medoids** – instead of mean, use medians of each cluster
 - Mean of 1, 3, 5, 7, 9 is **5**
 - Mean of 1, 3, 5, 7, 1009 is **205**
 - Median of 1, 3, 5, 7, 1009 is **5**
 - Median advantage: not affected by extreme values
- For large databases, use sampling

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*Hierarchical clustering

- Bottom up
 - Start with single-instance clusters
 - At each step, join the two closest clusters
 - Design decision: distance between clusters
 - E.g. two closest instances in clusters vs. distance between means
- Top down
 - Start with one universal cluster
 - Find two clusters
 - Proceed recursively on each subset
 - Can be very fast
- Both methods produce a *dendrogram*



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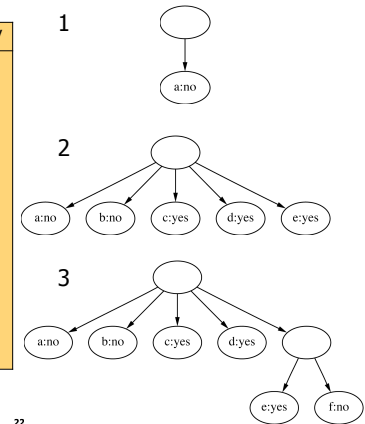
*Incremental clustering

- Heuristic approach (COBWEB/CLASSIT)
- Form a hierarchy of clusters incrementally
- Start:
 - tree consists of empty root node
- Then:
 - add instances one by one
 - update tree appropriately at each stage
 - to update, find the right leaf for an instance
 - May involve restructuring the tree
- Base update decisions on *category utility*

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*Clustering weather data

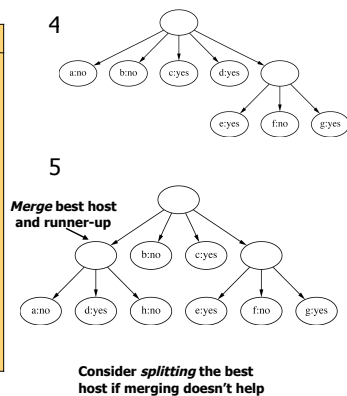
ID	Outlook	Temp.	Humidity	Windy
A	Sunny	Hot	High	False
B	Sunny	Hot	High	True
C	Overcast	Hot	High	False
D	Rainy	Mild	High	False
E	Rainy	Cool	Normal	False
F	Rainy	Cool	Normal	True
G	Overcast	Cool	Normal	True
H	Sunny	Mild	High	False
I	Sunny	Cool	Normal	False
J	Rainy	Mild	Normal	False
K	Sunny	Mild	Normal	True
L	Overcast	Mild	High	True
M	Overcast	Hot	Normal	False
N	Rainy	Mild	High	True



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*Clustering weather data

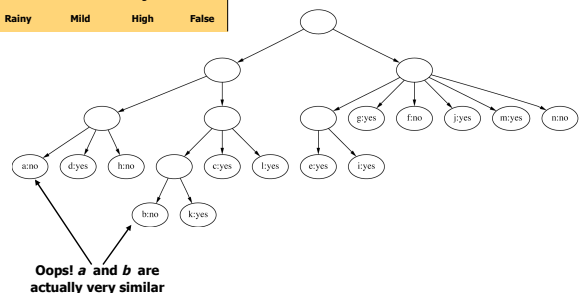
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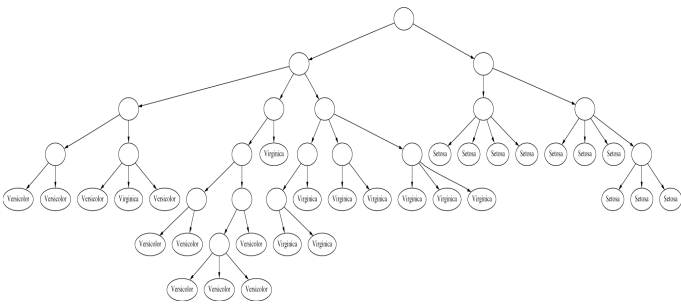
*Final hierarchy

ID	Outlook	Temp.	Humidity	Windy
A	Sunny	Hot	High	False
B	Sunny	Hot	High	True
C	Overcast	Hot	High	False
D	Rainy	Mild	High	False



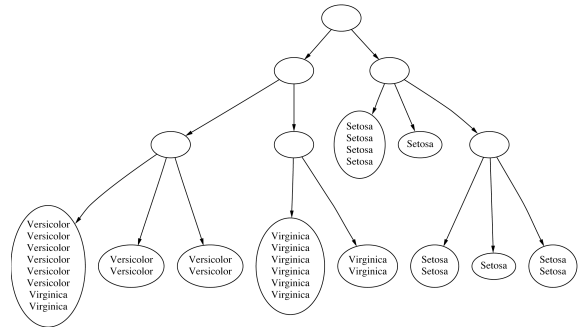
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*Example: the iris data (subset)



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*Clustering with cutoff



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*Category utility

- Category utility: quadratic loss function defined on conditional probabilities:

$$CU(C_1, C_2, \dots, C_k) = \frac{\sum_i \Pr[C_i] \sum_j \sum_l (\Pr[a_i = v_{ij} | C_i]^2 - \Pr[a_i = v_{ij}]^2)}{k}$$

- Every instance in different category \Rightarrow numerator becomes

$$\frac{m - \Pr[a_i = v_{ij}]^2}{\text{number of attributes}} \leftarrow \text{maximum}$$

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*Overfitting-avoidance heuristic

- If every instance gets put into a different category the numerator becomes (maximal):

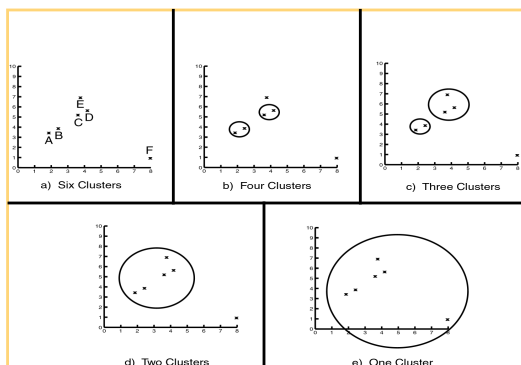
$$n - \sum_i \sum_j \Pr[a_i = v_{ij}]^2 \leftarrow \text{Maximum value of CU}$$

Where n is number of all possible attribute values.

- So without k in the denominator of the CU-formula, every cluster would consist of one instance!

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Levels of Clustering



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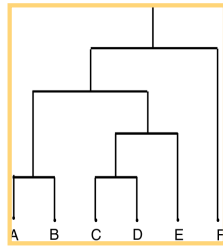
Hierarchical Clustering

- Clusters are created in levels actually creating sets of clusters at each level.
- Agglomerative**
 - Initially each item in its own cluster
 - Iteratively clusters are merged together
 - Bottom Up
- Divisive**
 - Initially all items in one cluster
 - Large clusters are successively divided
 - Top Down

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Dendrogram

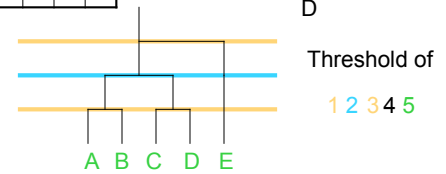
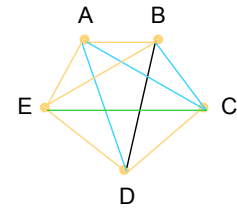
- **Dendrogram:** a tree data structure which illustrates hierarchical clustering techniques.
- Each level shows clusters for that level.
 - Leaf – individual clusters
 - Root – one cluster
- A cluster at level i is the union of its children clusters at level $i+1$.



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Agglomerative Example

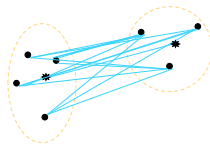
	A	B	C	D	E
A	0	1	2	2	3
B	1	0	2	4	3
C	2	2	0	1	5
D	2	4	1	0	3
E	3	3	5	3	0



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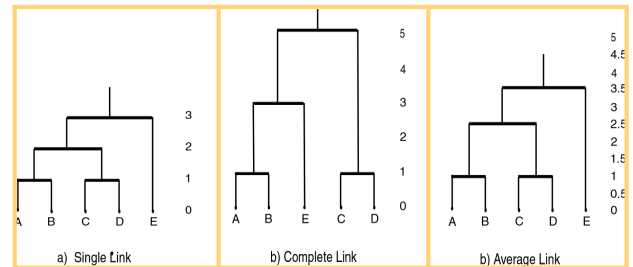
Distance Between Clusters

- **Single Link:** smallest distance between points
- **Complete Link:** largest distance between points
- **Average Link:** average distance between points
- **Centroid:** distance between centroids



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Single Link Clustering



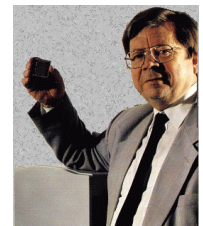
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Other Clustering Approaches

- EM – probability based clustering
- Bayesian clustering
- SOM – self-organizing maps
- ...

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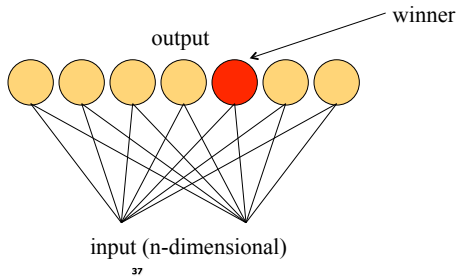
Self-Organizing Map



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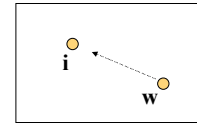
Self Organizing Map

- Unsupervised learning
- Competitive learning

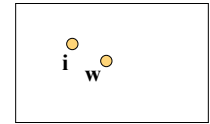


Self Organizing Map

- Determine the winner (the neuron of which the weight vector has the smallest distance to the input vector)
- Move the weight vector \mathbf{w} of the winning neuron towards the input \mathbf{i}



Before learning



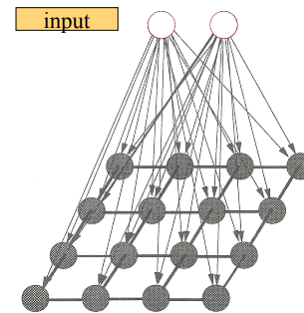
After learning

Self Organizing Map

- Impose a topological order onto the competitive neurons (e.g., rectangular map)
- Let neighbors of the winner share the "prize" (The "postcode lottery" principle)
- After learning, neurons with similar weights tend to cluster on the map

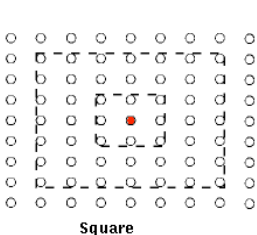
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Self Organizing Map

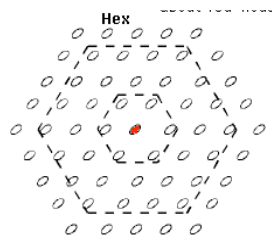


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Self Organizing Map



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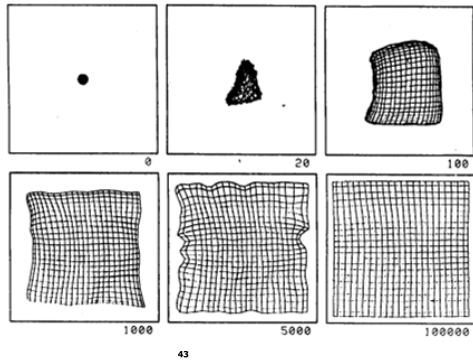


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Self Organizing Map

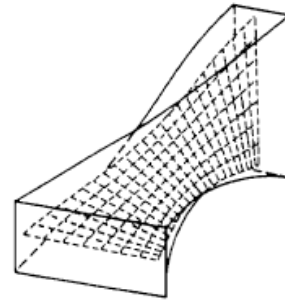
- Input: uniformly randomly distributed points
- Output: Map of 20^2 neurons
- Training
 - Starting with a large learning rate and neighborhood size, both are gradually decreased to facilitate convergence

Self Organizing Map



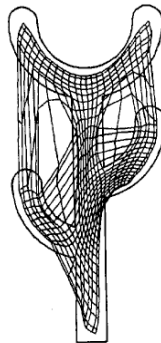
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Self Organizing Map

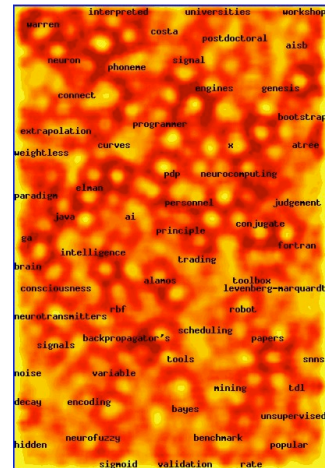


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Self Organizing Map

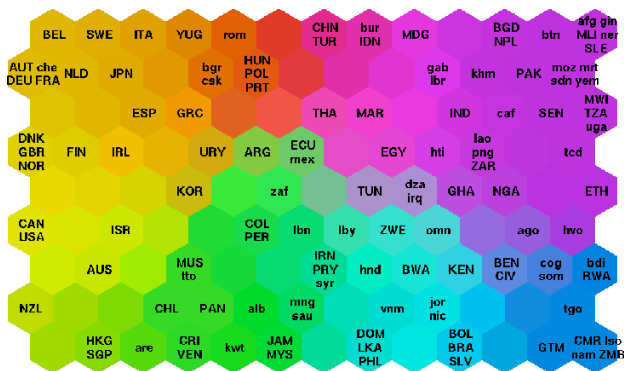


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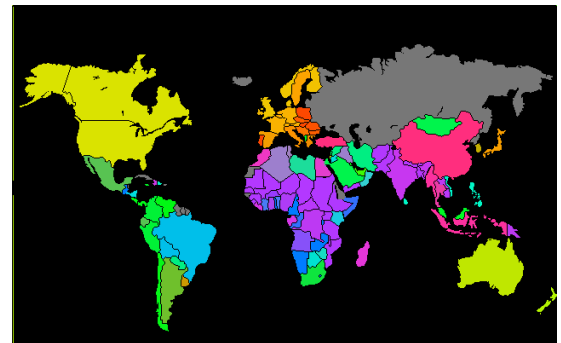
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Self Organizing Map



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Self Organizing Map



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Discussion

- Can interpret clusters by using supervised learning
 - learn a classifier based on clusters
- Decrease dependence between attributes?
 - pre-processing step
 - E.g. use *principal component analysis*
- Can be used to fill in missing values
- Key advantage of probabilistic clustering:
 - Can estimate likelihood of data
 - Use it to compare different models objectively

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Examples of Clustering Applications

- **Marketing:** discover customer groups and use them for targeted marketing and re-organization
- **Astronomy:** find groups of similar stars and galaxies
- **Earth-quake studies:** Observed earth quake epicenters should be clustered along continent faults
- **Genomics:** finding groups of gene with similar expressions
- ...

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Clustering Summary

- unsupervised
- many approaches
 - K-means – simple, sometimes useful
 - K-medoids is less sensitive to outliers
 - Hierarchical clustering – works for symbolic attributes
- Evaluation is a problem

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