

Requirements Engineering

by

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course for
Bachelor students in Computer Science

- < 1978: mathematics, operational research
behaviour modelling and analysis

- >1978: computer science

software engineering
information systems

modelling: statics & dynamics
aka structure & behaviour

communication:
modelling
better understanding in terms
of its behavioural effects

consistency and integration,
particularly wrt dynamics:
(behavioural) views
protocols

to achieve cooperation / collaboration

resulting in
coordination specification language
Paradigm

object-orientation
combination OMT - Paradigm:
Socca

architecture / integration of
software components
systems: software & organizations

evolution / change of systems,
possibly on-the-fly

mobility and other aspects,
particularly wrt dynamics

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particular relevance for RE:

- RE is part of software engineering (SE)
process models of RE

- RE is about software system-to-be:

specified: modelled from the outside
typically a declarative model

fitting in organization:
business process modelling,
consistency, integration, coordination

here lies relation with my research

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books:

1. Requirements Engineering, Processes and Techniques; Kotonya, Sommerville; Wiley 98; 0471 97208 8
 2. The Unified Modeling Language, User Guide Booch, Rumbaugh, Jacobson Addison-Wesley 99; 0201 57168 8
- or www.omg.org/docs/ptc/03-09-15.pdf
& www.omg.org/docs/ptc/03-08-02.pdf
OMG (03): UML 2.0 Infrastructure and Superstructure Specification
3. Fundamentals of Software Engineering Ghezzi, Jazayeri, Mandrioli; Prentice-Hall 03; 013 099183 X

- 1: must
- 2: this or something similar
- 3: interesting, for general background

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set-up book 1:

1. introduction
 2. RE process
 3. R elicitation and analysis
 4. R validation
 5. R management
- process until here
- technique from here
6. methods for RE
 7. viewpoint-oriented R methods
 8. non-functional R
 9. interactive system specification
 10. case study (library)

Note: correspondence title & book structure

Note: UML is not very prominent

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course set-up (~ book 1)

1. introduction
global course structure
FAQs
(general) system engineering
R document
2. RE: requirements engineering
process models
actors
process
process support
process improvement

large interlude
UML 2.0 (in relation to UML 1.4)
(business) architecture and patterns
management paradigm
integration-orientation,
business process modelling

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3. R elicitation and analysis
processes
techniques
prototyping
model recognition
simulation
4. R validation
reviews
prototyping
R testing
model recognition
simulation
5. R management
stable & volatile R
identification and storage
change management
traceability
evolution

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7. viewpoint orientation
VOSE
VORD
model views
consistency
8. non-functional Rs
classification
principles
qualities
viewpoints
alignment of business and Rs

what software system should be built

- if you ask them, they don't tell you

because of the costs / profits at stake

what is the problem?

- even more misleading,
they might tell you (the) wrong things

industry is very keen on improvement
ie better RE

too many software projects fail
in the sense that

- remain unfinished
- finished but not doing what it should
- finished and doing what it should
but it still doesn't fit in the organization

moreover, requirements are moving target
as organization changes

client industry: they really want it
so they are willing to pay

- from outside
- from inside
- because of the new software

provider industry: they really offer
(small) improvements
as they are willing to sell

why is it a problem?

- costs of the effort
- missing benefits of well-aligned software
- software is a technical product but
merely technical specs are insufficient as
 - people don't know what they want
 - people change their mind and wishes

unhappy consequences

"hard" computer science people complain:
this is too "soft" for us

similarly, RE course is
too soft for computer science students

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what is the / a solution - so far

- software engineering (process), > 1968
separation of concerns in the process
 - what?: feasibility, requirements
 - how?: architecture, design
 - construct: build components, integrate
 - deliver
 - maintain
- + omnipresent
reviewing, verifying, testing
- : quality assurance,
both of product and of process

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what is the / a solution - so far

- object-orientation
 - from 1969 on
programming languages
Simula, Smalltalk, C++,
Eiffel, Java, ...
 - from 1985 on
modelling languages
ROOM, OMT, UML, ...
- connecting / "integrating"
structure - behaviour - communication
- and (hopefully) other aspects too
- mainly during how?-construction phases
- even during what?-phase
by means of "declarative modelling"

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why does it help?

- postponing technical how?-question
gives more room for
nearly non-technical what?-question
- this is why separation of concerns works
- integrating features of OO enable
smooth software engineering trajectory
(from less technical to very technical)
- why doesn't it help sufficiently?
- question remains:
will it fit in organization?
- apparently not
unless something extra will be done

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tentative solution

- make operational (technical)**
OO model of business
- make declarative (non-technical)
OO model of software system-to-be
- study together during RE**

why should that help?

- question of fitting is being studied
before software system will be made
- having eye for flexibility
of both business architecture
and software architecture
probably helps for coping with
later evolution more easily

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note

- standard objections Computer Sc. community
 - people are no software
so OO doesn't apply to
modelling people, business, teams
 - one should never use
technical / operational modelling in RE
as RE has a purely declarative character
it addresses "what"
instead of the operational "how"
- BUT
 - (OO) simulation makes sense
so OO modelling makes similar sense
 - the above restriction during RE to
declarative (postponing operational)
makes sense for the software-to-be,
not for the business-as-is

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back to problem situation

- RE is about:
what software system should be built
- compare to SE (software engineering):
how do we produce (concrete) good software
in a good way
ie good product and good production process
- in particular RE addresses:
 - what should that software do (declarative)
external static specs of product
 - how could that software fit (operational)
external dynamic specs of product
 - how do we produce these specs (Rs)
static and dynamic specs of
production process of Rs

- feasibility: global idea
- RE: precise specs
- design: how does the product work
- implementation: building the product
- testing: (final) check
- deliverance: introduction, (final) tuning
- maintenance: debugging, extending, changing

study feasibility of product
 study feasibility of process
 plan production phases
 characterize product from outside, in parts
 model product, in parts
 program product, in parts
 integrate characterization parts
 integrate model parts
 integrate program parts
 observe, control, improve characterization
 observe, control, improve model
 observe, control, improve product
 observe, control, improve phases
 deliver (in - other - parts)
 support
 do follow-up

- the above listing does not impose any ordering between the phases
- so, this is not a process model yet
- role of decomposition / composition is in line with separation of concerns, by first concentrating on less: simplification but in all detail integrating afterwards: remaining complexity but more global
- possibility for growth via parts
- possibility for theory and exactness via model and its (partial) analysis
- observing, controlling and improving covers both testing (reviewing, analysing) and managing

furthermore, combining observing, controlling and improving of characterization / model / product with phases of deliver / support / do follow-up possibly from well-chosen viewpoints can result in welcome, additional insight into the use of the system as it - then - is as it should be as it could be

here we see how the software system both statically and dynamically influences the surrounding business

this is relevant for external static and dynamic specs of software (product of RE)

stakeholder: refers to product all humans relevant for the software-to-be not only (end) users but also managers, system administrators, auditors, specialists

relation Rs - design: refers to process overlapping, so there is interaction between the phases of RE and design dependency relation, traceability: mainly cause - consequence

Rs management: refers to process managing changes of Rs

1.1. FAQs: frequently asked questions

requirements: refer to product properties, ranging from needed to optional; conditions, circumstances; services, functionality;

classification into functional general usage system management / administration embedding / environment

requirements engineering: refers to process one or more processes, resulting in the Rs; performing: how to determine what the software-to-be is supposed to do and what the role is of that software-to-be

1.2. Systems Engineering

probably better terminology is Business (Re)Engineering

covers:

- specs for software ie. normal Rs
- specs for hardware
- specs for operations; procedures and processes in the business, ie. the software environment

wrt the last specs NOTE: not only for command&control systems (as the book tells us)

but also for information systems embedded systems

(so: Business Reengineering indeed)

costs: refer to product as well as to process 15% of SE, so 15% of the final software

RE process (model): refers to process structured set of activities for RE description / specification comprising: schedule, roles / responsibilities, steps to be taken and their I/O, tool support

ideal RE process?: refers to process there is no ideal RE process, but

R document: refers to product document, mainly textual, containing approved definition or the Rs: the specs

system engineering is of two types:

- (1) so-called off-the-shelf component-based user-configured
 ie user does embedding in organization all specs play their roles, matching is less deep

- (2) so-called custom system bespoke system tailored
 ie specialists from SE industry create it
 here we see full RE specs really are engineered

have an open eye for so-called emergent / overall Rs vs actual, so-called emergent properties the system apparently has

those properties only appear (emerge) after

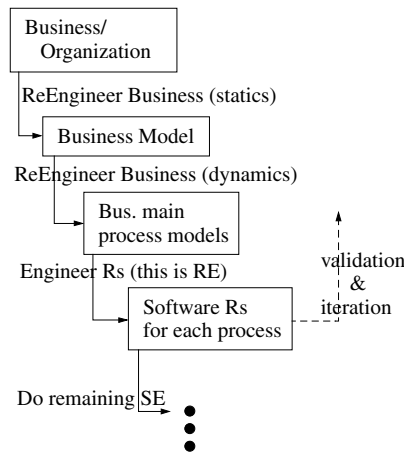
integration of the software parts

or even later, after full integration of software and business

so emergent Rs have a strong tendency to become clear (too) late too

mostly these Rs belong to so-called non-functional Rs

adapted version of Fig 1., edges correspond to activities:



contains at least

- services / functions
- operational restrictions
- “emergent” Rs as tentative restrictions for the real emergent properties
- other systems; also business systems
- application domain
- restrictions wrt SE process

there no such thing as a fixed standard for the R document structure

but guidelines do exist

eg: IEEE guideline for R Doc

1. Introduction
 - 1.1. purpose R doc
 - 1.2. scope product
 - 1.3. definitions, acronyms, abbreviations
 - 1.4. references
 - 1.5. overview R doc
2. General Description
 - 2.1. product perspective (role)
 - 2.2. product functions
 - 2.3. user characteristics / categories
 - 2.4. general restrictions
 - 2.5. assumptions and dependencies

note

application domain in 1.2, 2.1 mainly

3. Specific Rs
 - 3.1. functional
 - 3.2. non-functional
 - 3.3. interfaces
 - 3.4. performance
 - 3.5. DB Rs
 - 3.6. design Rs
 - 3.7. system characteristics
 - 3.8. quality characteristics
4. Appendices
5. Index

note

- 3.5 without Web access is rather old-fashioned so: leave room for emerging technologies
- some architecture could be good idea
- required specific dynamic effect on business should be addressed

categories of R doc users

- R Engineers
- users of software system
many further categories
- (business) managers “above” these users
- managers of SE process (and of RE process)
- software engineers (wrt this system)
- quality assurance engineers
- software maintenance engineers

and in addition

- auditors / controllers / domain specialists participating as such within the relevant business processes

writing Rs and R doc:

- understandable for all possible readers of relevant document part
- dominant role for natural language
drawbacks:
vague; ambiguous; cumbersome
eg.
 - complex situations: nesting of if ... then ... with extra conditions
 - sloppy or inconsistent terminology
 - default knowledge of problem domain / technology used

so wrt R doc:

- invest in readability
- take reader’s viewpoint (with less knowledge)
- invest in review and improvement iteration